

Pedro Oliveira

September 1985 / São Paulo, Brazil

Currently living in Bremen, Germany

Portfolio partidoalto.net
Noise-making iburiedpaul.partidoalto.net

Contact hello [at] partidoalto.net

Education

2009 - present M.A. in Digital Media at University of Arts
(Hochschule für Künste) / *Bremen, Germany*
expected conclusion on April/May 2012

2004 - 2008 B.A. in Graphic Design at UNESP
(Universidade Estadual Paulista) / *Bauru, Brazil*
check <http://www.partidoalto.net/633/eng> for my Graduation Project

2000 - 2002 Technical School in Electronics
(along with regular High School)

Professional Experience

2003 - present Part-time or full-time freelance Designer.

2006 - 2009 Assistant Designer
at Router Beta, and later at Repense Comunicação.
*check <http://www.betaid.com.br>
and <http://www.repensecomunicacao.com.br/>*

2005 - 2006 Communications Director
at University's Junior Office for Graphic Design.
*the Junior's Office was a self-sustainable student initiative
focused on projects for the community.*

Scholarly Work/Research

- 2012 (*upcoming*) Paper / "Devices for alternate realities: John Titor, internet hoaxes and design fiction."
for the upcoming "Ubiquity" journal
more info at <http://www.ubiquityjournal.net/>
- 2006 - 2009 Member and one of the founders of "deusmoleque"
a design group focused on collective learning.
- Jun. 2009 Lecture / "Sound Design: What it is, what it isn't and what it should be"
Lecturer at Uniso / Sorocaba, Brazil
- Sept. 2008 Workshop / "Ni! Nonsense as part of a Designer's creative process"
Taught a one-day workshop with deusmoleque / Bauru, Brazil
- Sept. 2008 Panel / "A Love Supreme: Sonic Designs of John Coltrane"
Academic panel presentation / Bauru, Brazil
- 2007 - 2008 Workshop / "Critical and Active Listening"
Taught a two-day workshop around Brazil.
There were seven editions in total.
more info at http://www.partidoalto.net/oficina/index_eng.html
- Apr. 2008 Panel / "deusmoleque"
Panel about our practices with "deusmoleque" / Vila Velha, Brazil
- 2006 - 2007 Assistant Researcher at PIPOL
(Integrated Projects of Online Research).
more info at <http://www.faac.unesp.br/pesquisa/pipol/index.php>
(Portuguese Only)
- Jul. 2006 Panel / "Design Jr."
Presenter at National Design Junior Offices' meeting
at N Design Brasília, Brazil.
more info at <http://www.ndesign.org.br/>
- 2005 - 2006 Part of the organizing committee for "Interdesigners"
a local Students' Meeting.

Exhibitions

- Feb. 2011** Three projects featured in "Hochschultage"
at Hochschule für Künste / Bremen, Germany
check "I Shuffle", "The Sound of Nowhere", "Performance for One"
at <http://www.partidoalto.net/>
- Sept. 2010** "Favola" at Tweak Festival / Limerick, Ireland
check at <http://soundcloud.com/iburiedpaul/favola>
more info on the event at <http://www.tweak.ie/listening.html>
- Oct. 2009** "Cutters", at Cinders Gallery / New York, USA
more info at <http://archive.cindersgallery.com/cutters/cutters.html>
- Oct. 2005** "Moozak Urbana", an interactive piece
featured at FILE Festival / São Paulo, Brazil
more info on the event at <http://www.file.org.br/>
- Sept. 2005** Soundtrack for the short film "*.doc"
featured at Anima Mundi / São Paulo, Brazil
more info on the event at <http://www.animamundi.org.br/>

Performances

- 2012 (upcoming)** "Performance for One" at Sonorities / Belfast, Ireland
more at <http://www.partidoalto.net/2011/02/performance-for-one/>
more info on the event at <http://www.sonorities.org.uk/>
- Feb. & Apr. 2011** Performances at University of Arts / Bremen, Germany
more at <http://www.partidoalto.net/2011/02/performance-for-one/>

Grants/Prizes

<i>Feb. 2011</i>	<i>“The Sound of Nowhere” nominated for Hochschule für Künste’s prize. more at http://www.partidoalto.net/2010/03/the-sound-of-nowhere/ more info on the event at http://20xi.hfk-bremen.de/</i>
<i>2007 - 2008</i>	<i>Several small travel grants from UNESP / PROEX for the workshop on Active Listening check “Scholarly Work/Research” above for details</i>
<i>2006 - 2007</i>	<i>PROEX Scholarship working as Assistant Researcher for PIPOL check “Scholarly Work/Research” above for details</i>

Other Personal Information

<i>Languages</i>	<i>Portuguese (native speaker); English (fluent); German (intermediate); Spanish (basic);</i>
<i>Interests</i>	<i>Interaction Design; Noise and new radical forms of music; Sound Studies; “Do it with others” approaches to technology; Experimental typography;</i>